**PRAKTIKUM PEMROGRAMAN BERORIENTASI OBJEK**

**untuk memenuhi tugas praktikum ke-5**



Dibuat oleh :

Afandi Ikhsyan Al Karim (4522210032)

Kelas A

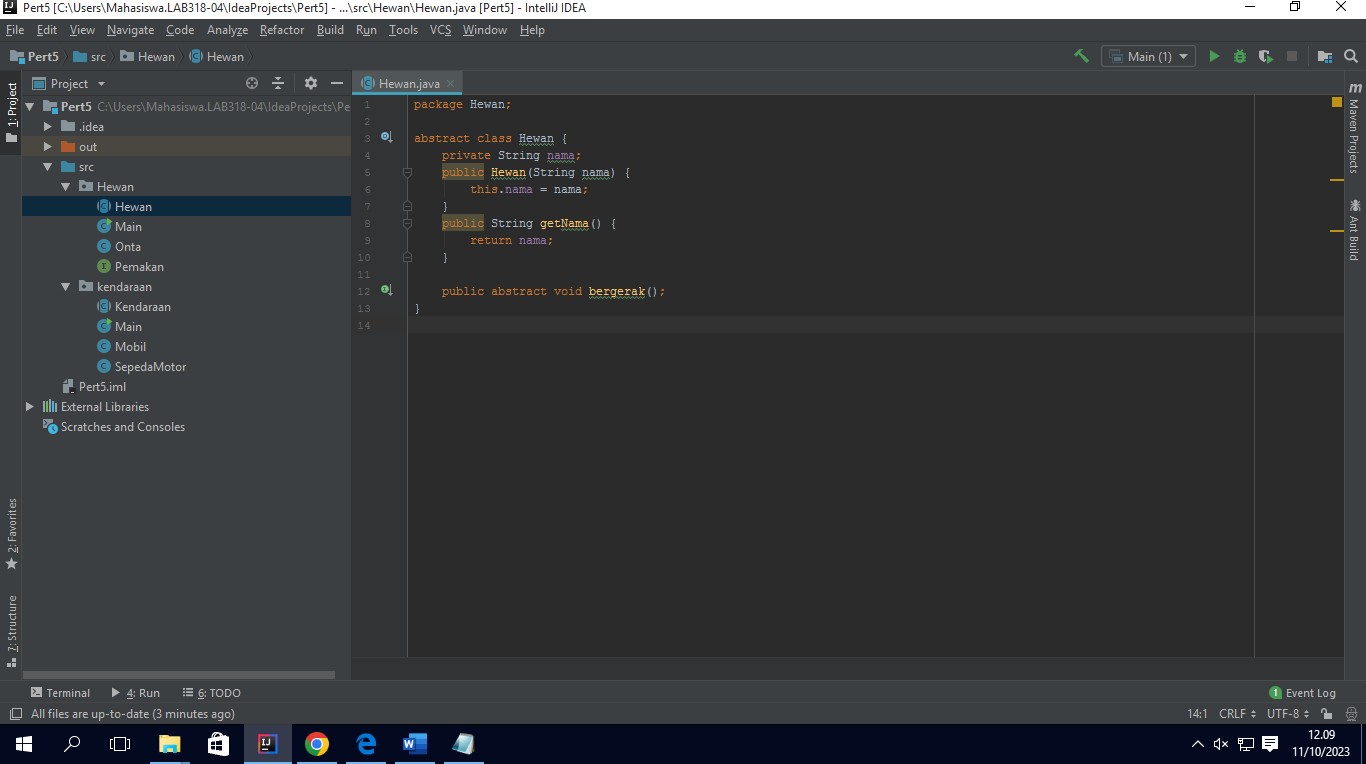
Dosen :

ADI WAHYU PRIBADI,S.Si.,M.Kom

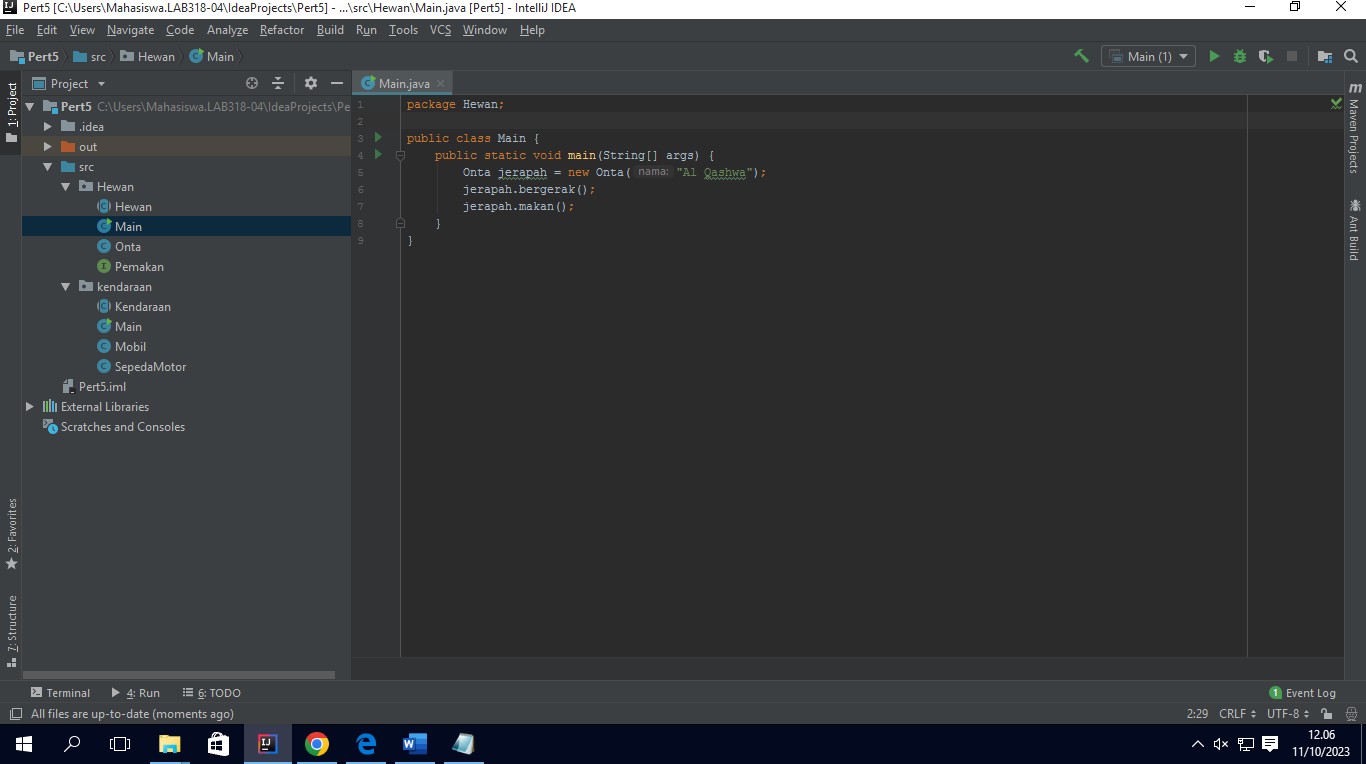
**S-1 Teknik Informatika Universitas Pancasila**

**2023/2024**

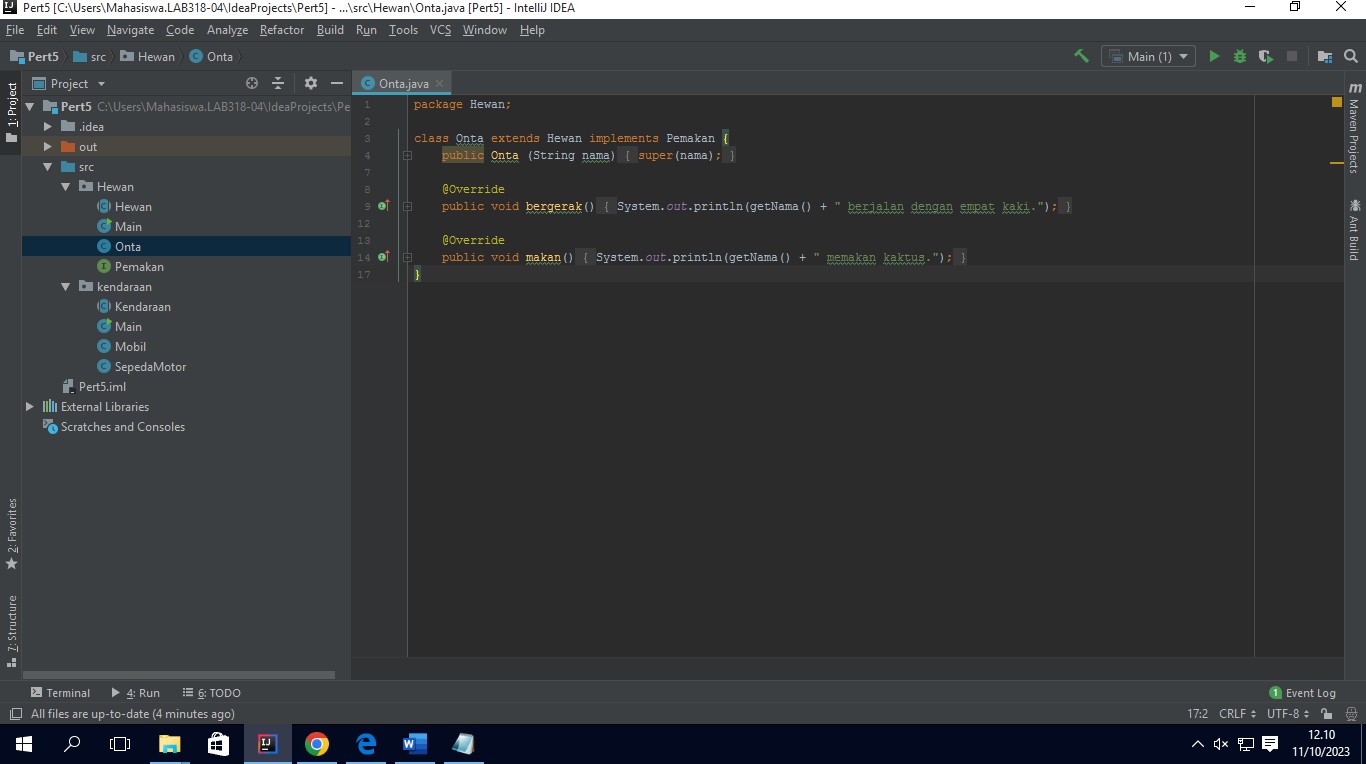
1. HEWAN
   1. Hewan



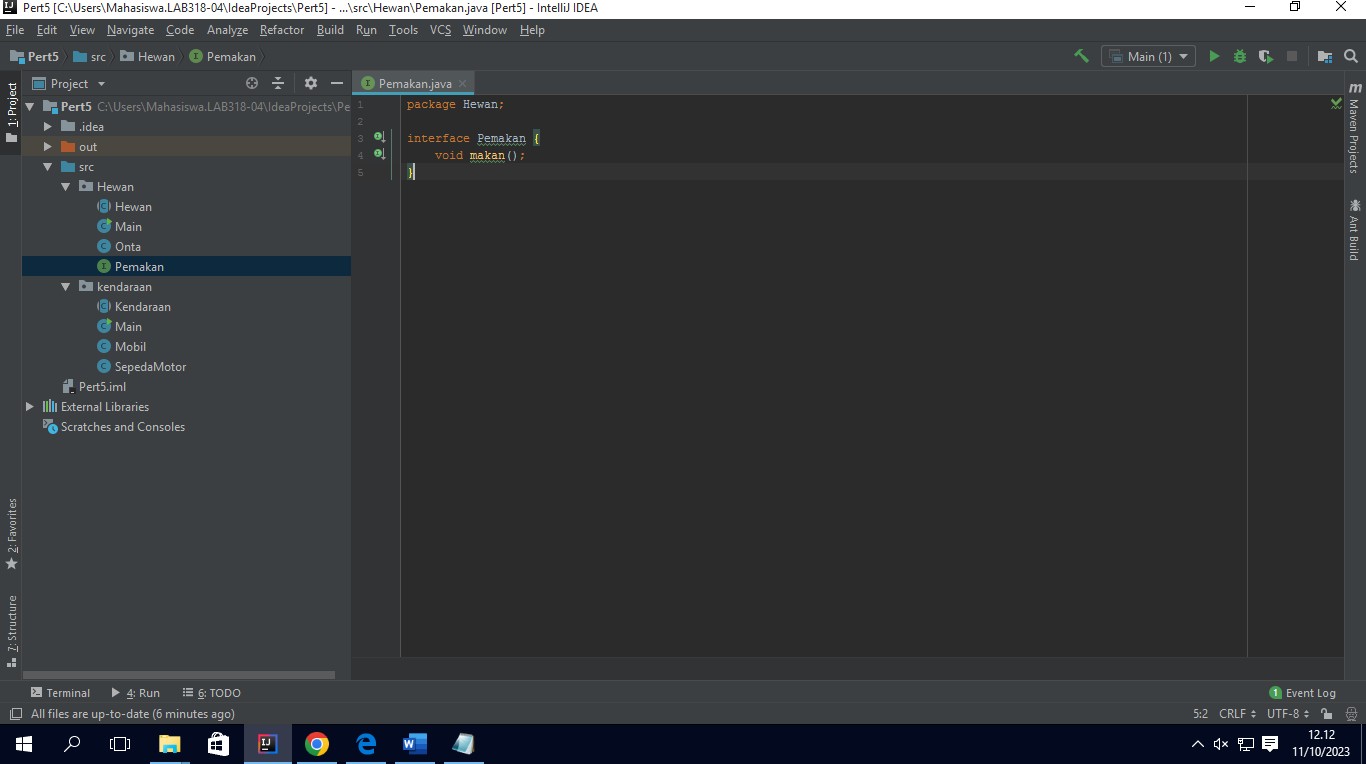
* 1. Main



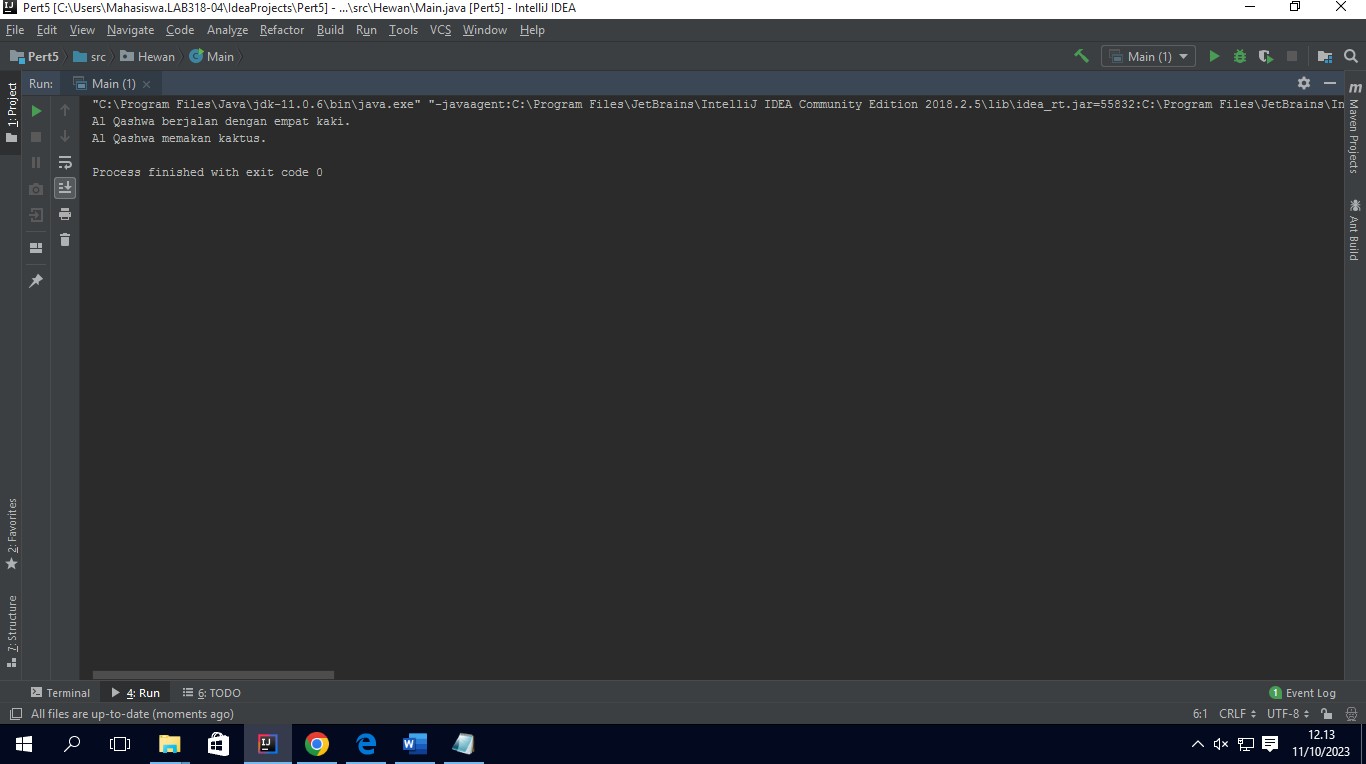
* 1. Onta



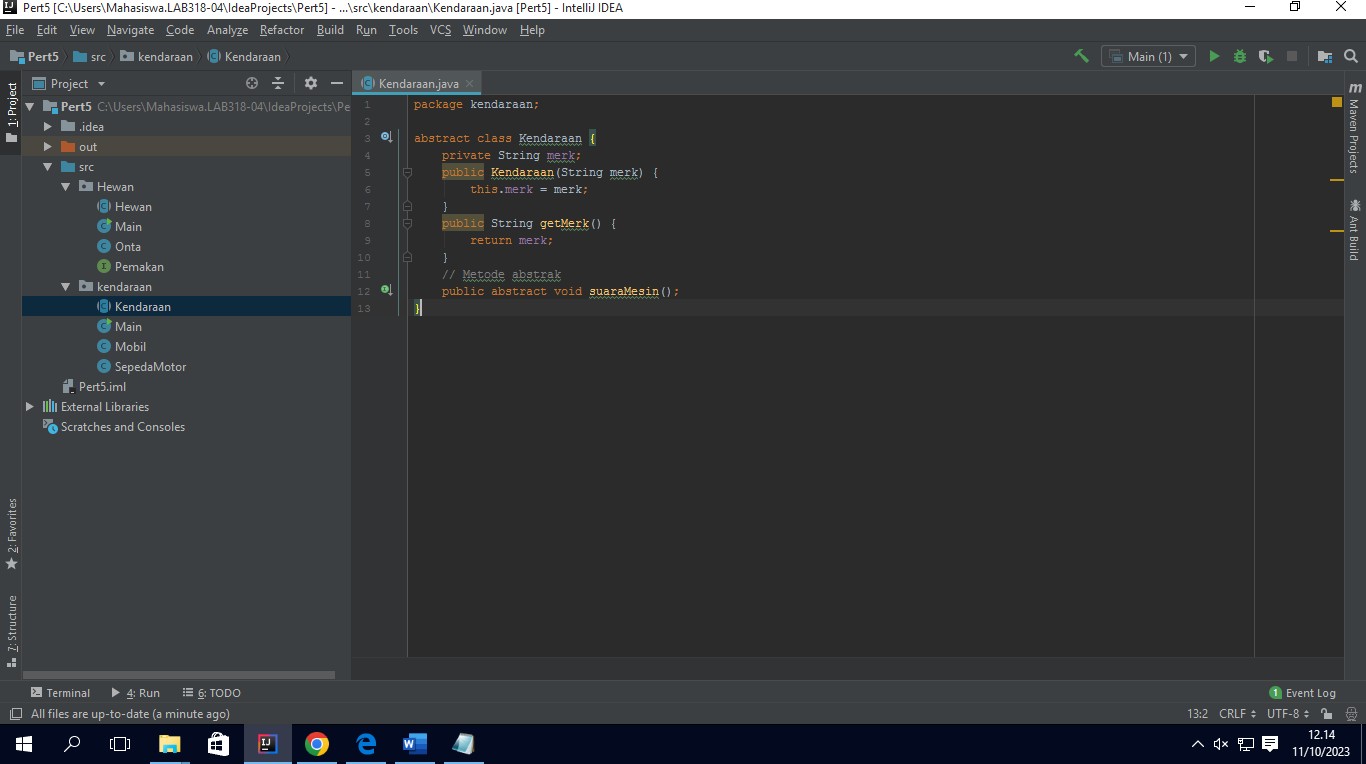
* 1. Pemakan



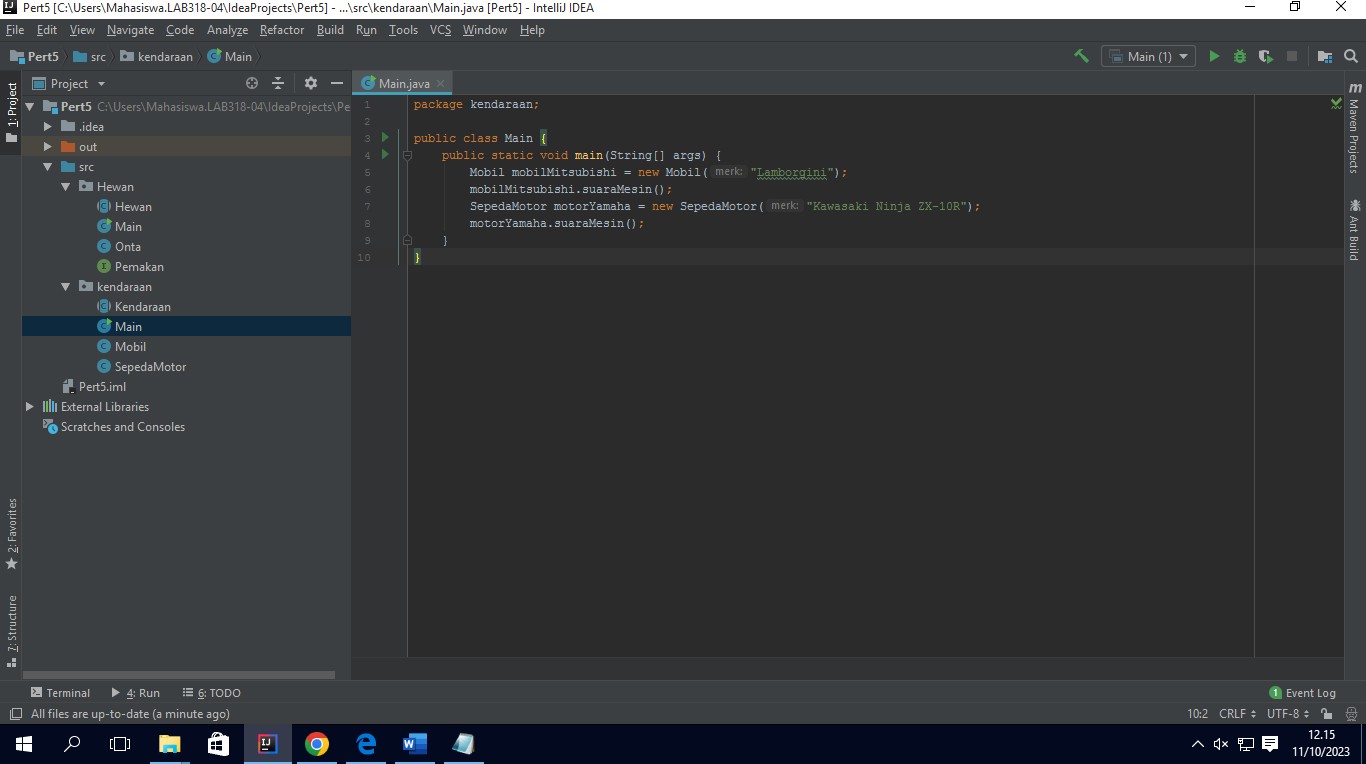
* 1. Hasil Run



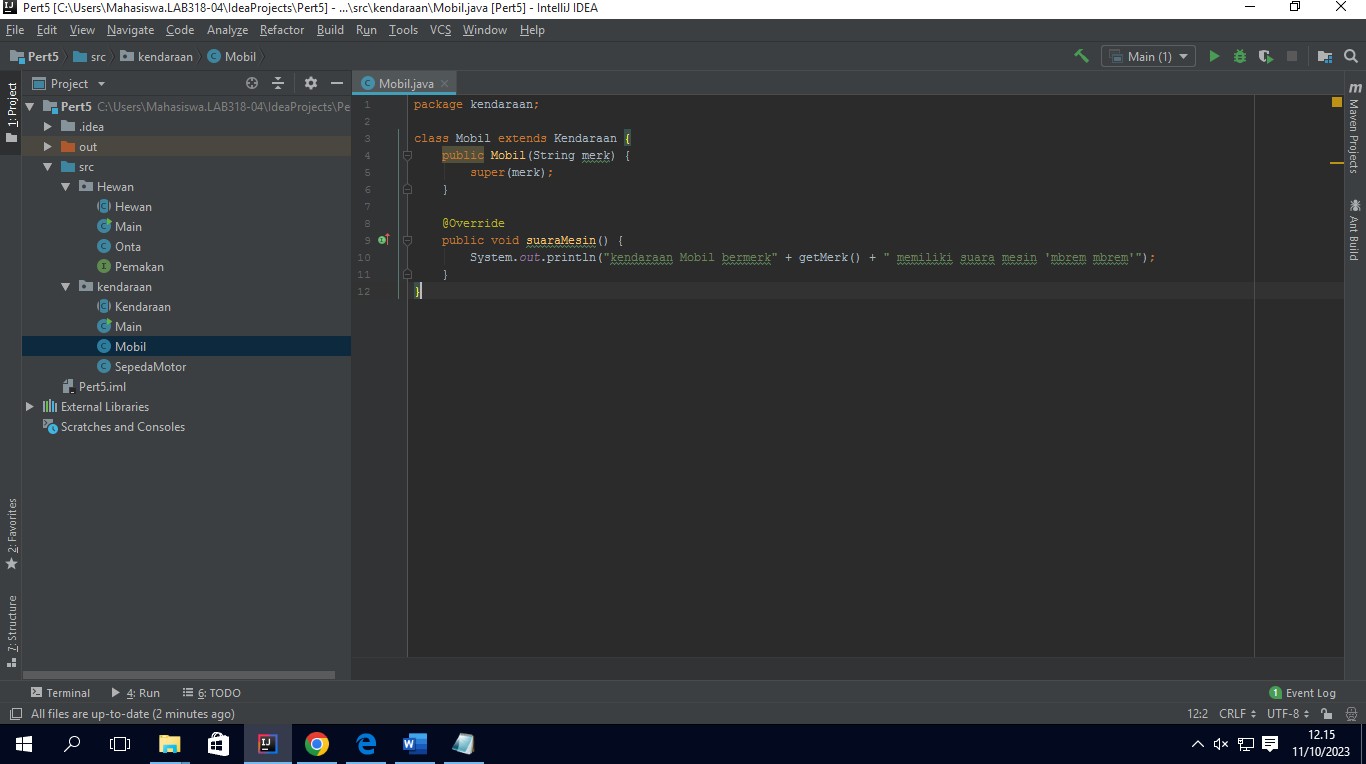
1. Kendaraan
   1. Kendaraan



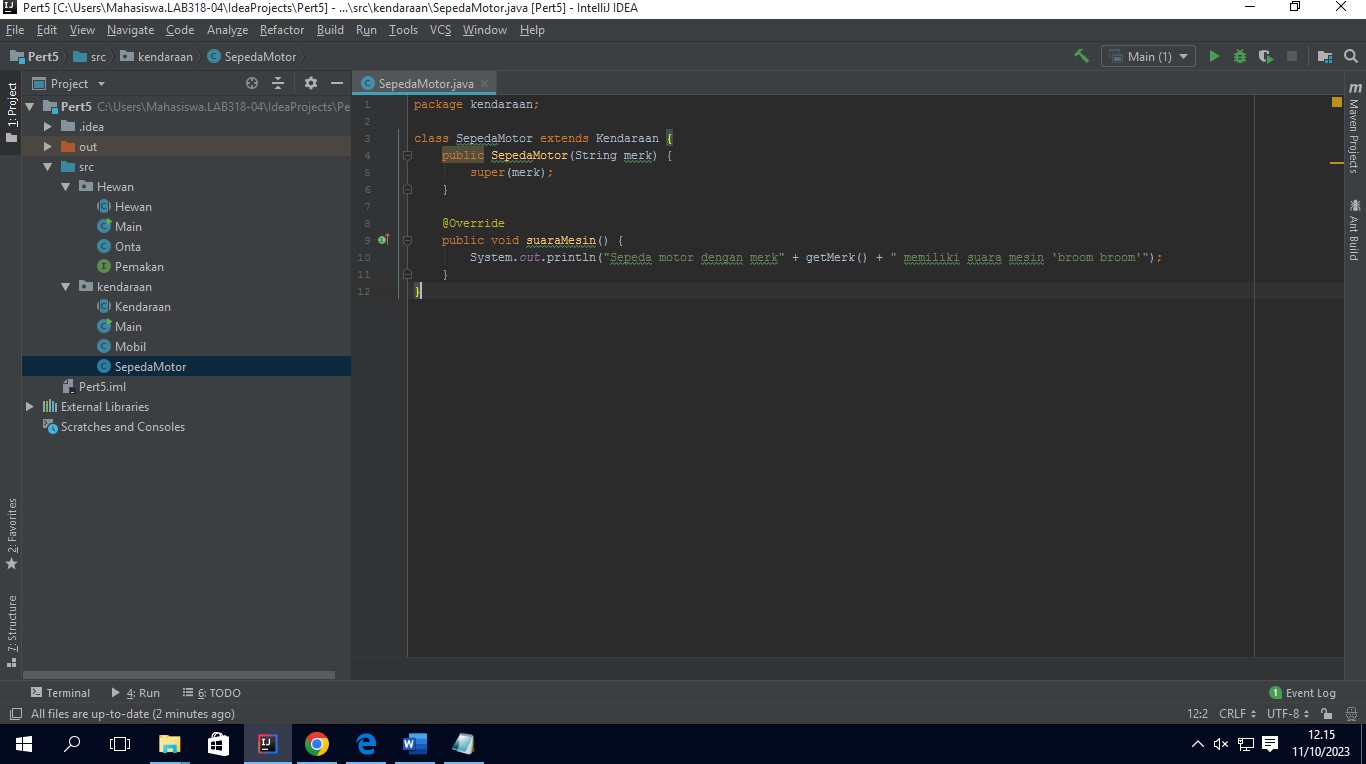
* 1. Main



* 1. Mobil



* 1. SepedaMotor



* 1. Hasil run

